

## YOUTH ENGINEERING AND SCIENCE FAIR ENTRY FORM

Entry must be completed in full or entry may be disqualified

Student Information: (Please print clearly)
First Name:
Last Name:
Mailing Address:
City: State: <u>AZ</u> Zip:
Home Phone (include area code): ()
E-Mail Address:
School Name:
Grade: (circle one) 5 - 6 - 7 - 8 - 9 - 10 - 11 - 12
US CitizenYes or No Gender:Male or Female
Parent / Guardian Information:
First Name:
Last Name:
Day Phone:
<b>Teacher/Advisor Information:</b> check this box if Parent is advisor □
Teacher Name: Mr. / Mrs. / Ms.
Day Phone: ()
E-Mail Address:
Project Information:
Project Title:
Brief Description of Project:
Do you need an Electrical Outlet Yes No

Please select your Category (all grades):	
☐ Physical Science ☐ Biological Science ☐ Techn	ology
☐ Earth & Space Science	
☐ Individual ☐ Team	
Team member # 2	
First Name:	
Last Name:	
Mailing Address:	
City: State: <u>AZ</u> Zip:	
Home Phone (include area code): ()	
E-Mail Address:	
Grade: (circle one) $5-6-7-8-9-10-11-1$	2
US CitizenYes or No Gender:	Male or Female
Team member # 3	
First Name:	
Last Name:	
Mailing	Address:
City: State: <u>AZ</u> Zip:	
Home Phone (include area code): ()	
E-Mail Address:	
Grade: (circle one) 5-6-7-8-9-10-11-1	2
US CitizenYes or No	
Gender:Male or Female	

**NOTE:** High School (grades 9-12) projects require completed ISEF forms turned in to the YES Fair office five (5) days after registration. The International Rules & Guidelines include the forms necessary to document adherence to the rules. These forms constitute written documentation of what will occur, or in some cases, has already occurred, in a research project. They are designed to provide the information that is needed to review the project to ensure compliance with the Intel ISEF rules and with laws and regulations that apply to the project. You can find the link to the Rules Wizard below, the link will help you determine which forms are required for your project.

ISEF Rules Wizard: http://apps2.societyforscience.org/wizard/index.asp